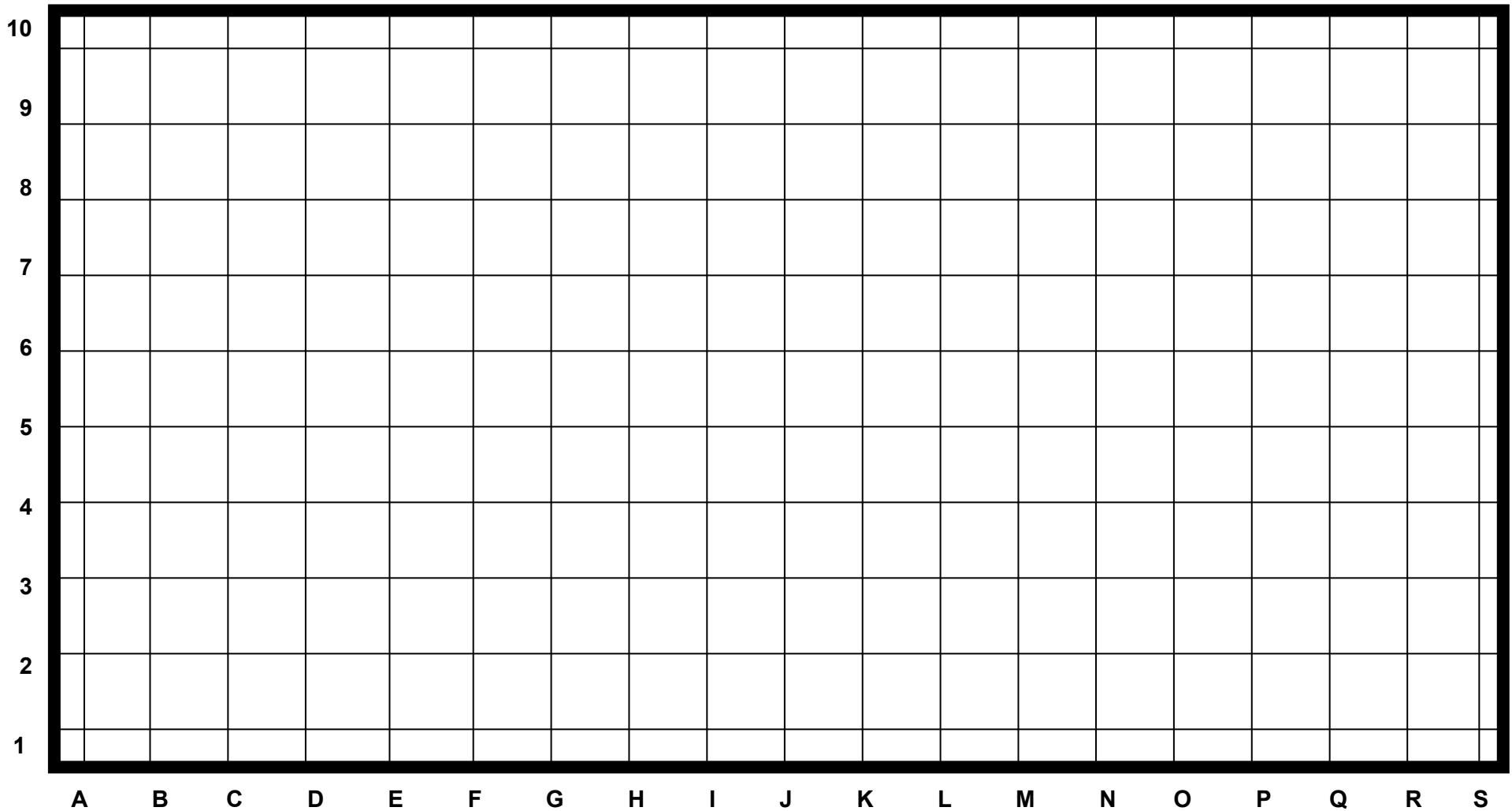


Happiness Graph

By Jerry Spinelli

Maniac's Ups and Downs

Use the numbers on the left side of the chart below to rate Maniac's happiness on a scale of one to ten—ten being the highest state of happy. The letters across the bottom represent Maniac's most important experiences. They are listed on the next page. Use your thinking skills to analyze the events and enter a point on the happiness scale for each one. When you have plotted all of them, connect the dots for a visual picture of Maniac's Ups and Downs.



Data for
Maniac's Ups and Downs

- A. Maniac runs from Hollidaysburg and his life with Aunt Dot and Uncle Dan
- B. Maniac arrives in Two Mills and meets Amanda Beale, John McNab, and the Pickwells.
- C. John McNab and the Cobras chase Maniac across Hector Street into the East End where he gets acquainted with Mars Bar Thompson.
- D. Maniac moves in with the Beales, tames Hester and Lester, and wins fame and pizza for untangling Cobble's Knot.
- E. Hatred for Maniac brews in the East End, prompting him to leave for the sake of the Beales.
- F. Maniac lives in the buffalo pen at the zoo.
- G. Grayson finds Maniac. The two of them live together, sharing Thanksgiving and Christmas.
- H. Grayson dies.
- I. Maniac makes his way to Valley Forge. He waits for death to come.
- J. Maniac rescues John McNab's little brothers, Russell and Piper, and is accepted into their chaotic home.
- K. Maniac bribes Russell and Piper into better behavior. He crosses Hector Street on a dare.
- L. Back in East End, Maniac deals Mars Bar a humiliating defeat in a foot race and has a brief, happy reunion with the Beales.
- M. Russell and Piper force Maniac to leave their home for destroying their toy guns, but later they invite him to Piper's birthday party.
- N. Maniac tricks Mars Bar into meeting the Pickwells and attending Piper McNab's birthday party, where he is a big hit with Russell and Piper but not with the Cobras.
- O. Mars Bar goes home across Hector Street and Maniac wanders around Two Mills, sleeping and eating where and when he can.
- P. Maniac and Mars Bar begin joining each other on early morning, silent runs.
- Q. One morning, Piper McNab leads the two runners to the trolley trestle where a terrified Russell sits frozen. Maniac leaves the scene.
- R. Mars Bar Thompson rescues Russell McNab, Russell and Piper meet Mars Bar's mother, and Mars Bar receives an invitation to the McNab home.
- S. Mars Bar and Amanda snatch Maniac from the buffalo pen and take him to his home with the Beales.